

# SSH Tips and Tricks

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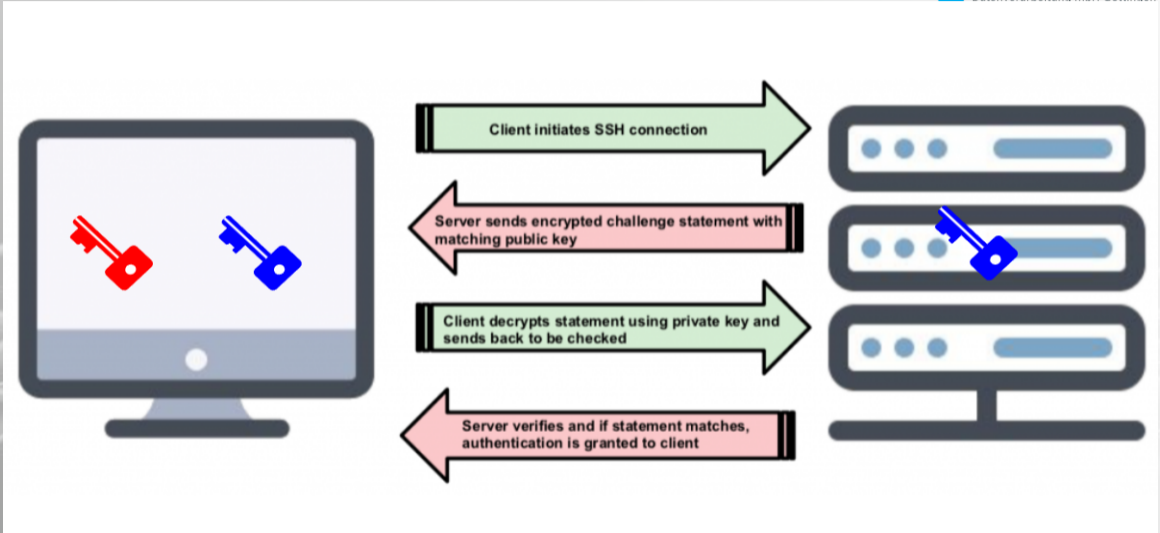
Introduction

SSH Key-Based Authentication

Tips and tricks

- SSH (Secure Shell) is a cryptographic network protocol for secure data communication, widely used for remote server login and command execution.
- Purpose: Provides a secure channel over an unsecured network.
- ssh client: OpenSSH, MobaXterm, PuTTY

# SSH Key-Based Authentication 1



## 1. Generate SSH Key Pair:

```
ssh-keygen -t ed25519 -f ~/.ssh/KEYNAME
```

or

```
ssh-keygen -t rsa -b 4096 -f ~/.ssh/KEYNAME
```

Then Follow the prompts to save the keys (default location: `~/.ssh/KEYNAME` for private key and `~/.ssh/KEYNAME.pub` for public key).

## 2. Add Public Key to the remote server:

- `ssh-copy-id user@remote_host`
- via [Academic Cloud](#) for HPC.

- The basic syntax to log into a remote host is: `ssh remote_host`
- If you want to specify a username: `ssh -l user remote_host` or `ssh user@remote_host`
- If sshd is running on a non-standard port, you may also specify that on the command line: `ssh -p 2222 user@remote_host`

- SSH keys are protected with a passphrase when created.
- SSH agent is a program that holds your decrypted private keys in memory.
- Allows SSH keys usage for authentication without entering passphrases repeatedly.
- To add a private key to the SSH agent:  
`ssh-add ~/.ssh/KEYNAME`
- List keys added to the SSH agent:  
`ssh-add -l`

- Execution of a single command on a remote system, e.g. grep command:  
`ssh user remote_host "ls /bin | grep -i rm"`
- Same output running the grep command on the local machine:  
`ssh user remote_host "ls /bin" | grep -i rm`
- Redirect the output of a command executed on remotely to a local file:  
`ssh user remote_host command > local_file.txt`



## Managing multiple terminal sessions efficiently within SSH connections:

### ■ tmux (Terminal Multiplexer):

#### 1. Start a new tmux session:

```
tmux new -s session_name
```

#### 2. Detach from tmux session:

```
Ctrl + b, d
```

#### 3. Reattach:

```
tmux attach -t session_name
```

### ■ GNU screen

#### 1. screen -S session\_name

#### 2. Ctrl + a, d

#### 3. screen -r session\_name

Remembering or typing out connection details can be a pain. e.g:

1. `ssh remote_host1`
2. `ssh -l friend remote_host2`
3. `ssh -p 2222 remote_host3`

Solution: `~/.ssh/config`

It might not exist by default, thus `chmod 600 ~/.ssh/config`

```
1 Host experiments
2     HostName remote_host1
3
4 Host uni
5     HostName remote_host2
6     User friend
7
8 Host personal
9     HostName remote_host3
10    Port 2222
```

The name in front of "Host" can be anything

## Execution:

1. ssh experiments
2. ssh uni
3. ssh personal

Use "\*" to apply a certain configuration option to every host, and to exclude specific hosts from the default configuration use "!":

```
1      :  
2  
3      Host *  
4          ForwardAgent yes  
5  
6      Host !remote\_host1 !remote\_host2  
7          IdentityFile ~/.ssh/id_key
```

## Copy file:

- Remote to local:

```
scp user@remote_host:/path/to/source/file /path/to/destination/file
```

- Local to remote:

```
scp /path/to/source/file user@remote_host:/path/to/destination/file
```

- Between two hosts:

```
scp user@remote_host1:/path/to/source/file user@remote_host2:/path/to/destination/
```

To see if the operation is properly executed, use the **-v** flag, and **-r** for directories.

rsync can be faster than SCP. To copy file:

- Remote to local:

```
rsync -a user@remote_host:/path/to/source/file /path/to/destination/file
```

- Local to remote:

```
rsync -a /path/to/source/file user@remote_host:/path/to/destination/file
```

- Between two hosts:

```
rsync -a user@remote_host1:/path/to/source/file user@remote_host2:/path/to/destination/file
```

Same authentication methods available in SSH. Use SFTP When:

- Needing interactive file transfer capabilities.
- Requiring advanced file management operations remotely.

- Copy file from remote to local:

1. `sftp user@remote_host`
2. `get /path/to/source/file /path/to/destination/file`

- Copy file from local to remote:

1. `sftp user@remote_host`
2. `put /path/to/source/file /path/to/destination/file`



The `sshfs` utility is a FUSE (“Filesystem in Userspace”) program that allows you to mount a directory from a remote system locally, assuming you have `ssh` access to the remote system. The command format is:

`sshfs user@remote_host:path/to/dir ./local_mountpoint options` There are lots of options, but the one that is almost always worth using is `-C`, which enables compression on the `ssh` link.

e.g:

## ■ Mounting

1. `mkdir local_dir`
2. `sshfs user@remote_host:path/to/dir local_dir -C`

## ■ Unmounting

Simply using `umount` won't work

```
fusermount -u local_dir
```

- **Permission Denied Error.** Often incorrect file permissions or SSH key setup:
  - Ensure correct file permissions:  
`chmod 600 ~/.ssh/KEYNAME`
  - Verify the SSH key is added to the SSH agent:  
`ssh-add -l`
  - Double-check the username and SSH key used for authentication
- **Network issues:** Test network connection with **ping**
- **Verbose Output:** Use **-v** (or **-vv**, **-vvv**) option with SSH command for verbose output

- [Getting started on the HPC clusters at GWWDG](#)
- [How To Use Linux Screen](#)
- [SSH Tips and Tricks, by Ferry Boender](#)
- [Using the SSH Config File](#)
- [How To Use SSHFS to Mount Remote File Systems Over SSH](#)
- [ssh-agent and ssh-add](#)
- [SSH tips, tricks & protocol tutorial](#)
- [Why Authentication Using SSH Public Key is Better than Using Password and How Do They Work?](#)