

Protecting Your Files Against Bitrot And Other Corruption And Loss

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1 month before Ph.D thesis deadline

```
/dev/sda1 corrupted  
Attempting fschk.  
[====! ]  
Failure: too corrupted to recover!  
  
Kernel Panic!
```

NOOOOOOO!!!!

All my data is gone!!!

Single file loss

- Bitrot inside file
- Accidental deletion
- Accidental overwrite
- Loss of software to read file

Losing many files at once

- Storage media failure
 - Laptop HDDs often fail in the first 2 years
- Losing storage media
 - Where did I store that USB stick again?
- Computer destruction
- Building destruction
 - Fire, flooding, etc.
- Don't remember harddrive decryption key
 - Get back from 1 month vacation and forgot
- Malice
 - Ransomware
 - Sabotage (wipers, etc.)
 - Disgruntled co-workers, etc.

Human Storage Technology Robustness

Robust



Stone/glass (carved/etched)	millennia
Paper (alkaline)	centuries
Paper (acidic)	century
Tape drive	30 years
SSD	3-10 years
HDD	2-5 years
DVD/CD-RW	2-5 years
Floppy disk	do you still have a floppy drive?
Zip disk	do you still have a zip drive? the right kind?
Sticky notes	at most, till your desk is cleaned
RAM	seconds to days



USB sticks

Fragile

Bitrot - Steady accumulation of errors at the bit level in storage media

- The bigger the file, the less time it takes for the first bitrot to occur

Other Corruption

- Accidentally start overwriting data
- Accidentally remove end or beginning of file
- Errors when transferring files from one system to another

Corruption in the right place can destroy much or all of the rest of the file with some formats

- Compressed formats are particularly vulnerable
- Corruption of the beginning of the file is particularly damaging

Checksums to detect corruption

```
create: sha256sum FILES > SHA256SUMS
```

```
check: sha256sum -c SHA256SUMS
```

- SHA2 family (sha256 and sha512) are fast and available on most systems
- MD5 and SHA1 should be avoided
 - Malicious person could, at effort, change your file and the checksum would stay the same

Use file format's built in capabilities to detect bitrot and transport corruption

- HDF5 (and therefore NetCDF4) files allow Fletcher32 in Dataset chunks
- ZIP files include a simple checksum (CRC) for every file

Use formats where corruption in one location damages less other parts of the file

- 1 damaged byte in an MJPEG file will cause at most two images to be damaged/lost
- xz compressed files are more vulnerable than lzip files to losing all data after damaged byte

Parity/repair data

- Error Correction Codes
- Like ECC RAM, but for files
- Some redundancy to repair corruption

PAR2 - <https://github.com/Parchive/par2cmdline>

- Parity/repair archive that can be made for a single file
- Can be used to detect corruption like a checksum
- Can be used to repair corruption or even small chunks deleted in the middle
- User chooses the level of redundancy
- Is slow, unfortunately, and makes several files

```
create (10% redundancy):    par2 create -r10 FILENAME
```

```
verify:                     par2 verify FILENAME.*par2
```

```
repair:                      par2 repair FILENAME.*par2
```

Things that help, but are not completely sufficient

- More robust media
- Media-level redundancy
 - RAID 1, 5, 6
 - Note, it is common for more than one hard drive in a RAID array to fail around the same time
 - Does not protect against computer/building destruction

BACKUP !!!

Have more than one copy of your data stored in different locations

- Different media in different computers is good
- One backup that is in a completely different location is best
 - Different locations in same building is OK – building fire destroys all copies
 - Different nearby buildings is good – one bad fire could destroy all copies
 - Buildings in completely different areas of a city or different cities is best

Make sure your backups are actually intact periodically

Remember, a hacker might be waiting for a backup external drive to be plugged in to wipe/encrypt it too

What to backup?

- 1) Irreplaceable data (e.g. experimental data, software codes)
- 2) Difficult to replace data (e.g. digitization of all documents in a file cabinet)
- 3) Data that is expensive or time consuming to regenerate from 1 and 2

Data that can be easily regenerated from 1, 2, and 3 isn't critical to backup, but is still recommended

How:

- External hard drive with a recent copy and another with an older copy in different safe places
- If it is small enough, cloud backup
- Backup/archival services (e.g. tape library)
- Printing a reduced/summary dataset to paper
 - For example, tables of some summarized form of your data that you could write your paper or thesis with in the event your raw data was lost for good
- Useful GWDG services:
 - OwnCloud (general files)
 - Gitlab (code and other text files)
 - ShareLaTeX (LaTeX documents)
 - Tape library

Software comes and goes, and updates

- NASA lost many images since the format documentation and software were lost
- Updated software sometimes loses the ability to read software made by older versions
- Software company goes bankrupt and there is no documentation on the file format

Mitigation:

- Best formats and codecs (encoding within format):
 - publicly available specifications or completely reverse engineered with documentation
 - more than one independently made codes to read them
- Next best:
 - Vendor of the software supplied you with well written source code
 - Format/codec is straightforward to reverse engineer (some plain text based formats)
- Store data in multiple formats/codecs coming from independent projects and vendors
 - Often, there is a standardized format that is not as fancy or widely used
 - RTF or ODT in addition to DOCX
 - PNG in addition to special proprietary image format
 - VP9 or FFV1 codec in addition to special proprietary video codec

Very useful resource:

<https://www.loc.gov/preservation/resources/rfs>

<https://www.loc.gov/preservation/digital/formats/intro/intro.shtml>